

## Faculty of Engineering & Technology

### **Architectural Design 3**

#### Information:

Course Code: ARC 311 Level: Undergraduate Course Hours: 4.00- Hours

**Department :** Department of Architectural Engineering

### Instructor Information:

Title	Name	Office hours
Lecturer	DINA MAAROUF AHMED MOHAMED DIEFALLAH	5
Assistant Lecturer	SOFIA AYAD ESKANDER DAWOUD	1

#### Area Of Study:

- 1. Develop design process awareness (including data gathering and analysis)
- 2. Share ideas and work in a team or a group.
- 3. Develop drawing and representation techniques.
- 4.Develop awareness of circulation systems, structures, lighting and form as applied to small scale buildings.
- 5.Organize and articulate form and space that satisfy both functional and aesthetic requirements.
- 6. Establish design and evaluation criteria.
- 7. Test different design alternatives.

## **Description:**

Developing design skills and ability to deal with complex form generation processes and design assignments, Covering various levels of form generation, including: context, site, solids and voids manipulation, spaces, structure, architectural expression and character, Developing analytical and synthesizing abilities and communication skills, Emphasizing the importance of the setting: Environmental and socio-cultural factors in the design process, introduction and experimentation with current trends and conceptions through studio and design assignment, Multi-elements and limited scale projects. Projects addressing different building types vary from one course to the other.

### Course outcomes:

# a. Knowledge and Understanding: :

- 1 Demonstrate knowledge and understanding of scientific background (theories and history) of similar building types.
- 2 Define design problems and illustrate in drawings and sketches possible solutions.
- 3 Define the principles of building technologies, including the application of structures, construction methods, materials and environmental design in relation to human needs.

# b.Intellectual Skills: :

1 - Analyze and solve design problems using models, drawings and diagrams.



2 -	Conceptualize, investigate and develop the design of three dimensional objects and spaces.
3 -	Create architectural designs that integrate social, aesthetic and technical requirements.
4 -	Criticize and evaluate alternatives.
5 -	Decide and chose among different design alternatives.
c.Professio	nal and Practical Skills: :
1 -	Identify data and requirements for designing a certain building type.
2 -	Use appropriate graphic and modeling techniques for representation.
3 -	Submit professional good looking complete drawings.
d.General a	nd Transferable Skills: :
1 -	Communicate effectively with other people using visual, graphic, written and verbal means.
2 -	Work in a self-directed manner.
3 -	Work coherently and successfully as a part of a team in projects, assignments.
4 -	Manage time and meet deadlines.
5 -	Analyze problems and use innovative thinking in their solution.
6 -	Use the Internet in searching for information about specific building types.

Course Topic And Contents :			
Topic	No. of hou	irs Lecture	Tutorial / Practical
Project data collection, site visits and data review.	20	4	16
Research presentations.	8	2	6
Five Design Sketches.	20	-	20
Design Development and follow up.	32	8	24
Final drawings, finishing and representation of project.	40	-	40

Teaching And Learning Methodologies :				
Final drawings, finishing and representation of project.	40	-	40	
Design Development and follow up.	32	8	24	
Five Design Sketches.	20	-	20	
Research presentations.	8	2	6	

Design studios.

Lectures.

Research assignments.

Information collection from different sources.

Site Visits and field trips.

Class discussions, sessions and design critiques.

Course Assessment:					
Methods of assessment	Relative weight %	Week No	Assess What		
Assignments.	50.00				
Attendance.	5.00				
Final Project.	20.00				
Final-term examination.	20.00				
Participation.	5.00				



# **Course Notes:**

No course notes are required.

# Recommended books:

"Ramsey, C.; Ray, J. & Hoke, Jr.: Architectural Graphic Standards, Tenth Edition, AIA. John Wiley & Sons Inc., 2000, NJ. USA.

"Chiara, J. & Time Saver Standards for Architectural Design.

"Architectural Magazines and Projects.

"Architecture: Form . Space and Order. By Francis D.K. Ching.

# Periodicals:

"ÁArchitecture

"Architectural Record.

"Architectural Review.

"Architecture doaujourdhui.

## Web Sites:

"www.architecturalrecord.com

"www.greatbuildings.com