

# **Faculty of Computers and Information Technology**

#### **Selected Topics in Computer Science-1**

#### Information:

Course Code: CS467 Level: Undergraduate Course Hours: 3.00- Hours

**Department:** Department of Computer Science

#### Instructor Information:

Title	Name	Office hours
Lecturer	Sabah Sayed Mohamed Abd El Ghany Desouky	1
Teaching Assistant	Amany Hussein Hassan Mohamed Abou elnaga	

#### Area Of Study:

Use and adopt fundamental and advanced mathematics, basic sciences and computer science theories in all development phases of computer-based modern systems.

Comprehend deeply the advanced concepts of computer science to be ready for further and continuous learning. Show a complete understanding of all modern computer science disciplines.

Develop and evaluate a computer based system process and components.

Compare, evaluate and select a design of computer-based modern systems from a set of alternatives

## **Description:**

Topics which are not included in the curriculum and seems to be needed should be suggested as an elective course by CS department

## **Course outcomes:**

## a. Knowledge and Understanding: :

- 1 Explain the advanced principles and techniques of different areas in computer science
- 2 Discuss the advanced topics of the specialized courses in computer science
- 3 Explain the selected advanced topics in sufficient depth in different aspects of modern computer-based systems

## b.Intellectual Skills::

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- 1 Compare and differentiate between algorithms, methods and techniques used in advanced computer science problems solutions
  - Classify data, results, methods, techniques and algorithms used to build modern computer-based systems
  - 3 Identify main ideas, patterns, components, attributes and detect relationships between these components of modern computer-based systems

## c.Professional and Practical Skills: :

- 1 Evaluate the quality of modern computing systems using different factors and different constrains
- 2 Apply different soft skills by oral, written, presentations and visual means in a professional way during development modern computer-based systems
- 3 Create technical reports according to professional standards to finalize modern computer-based systems



#### d.General and Transferable Skills: :

- 1 Work on a team for the development of a requirements document
- 2 Apply communications skills in presentation and report writing of requirements engineering deliverables

## **ABET Course outcomes:**

- Use and adopt fundamental and advanced mathematics, basic sciences and computer science theories in all development phases of computer-based modern systems.
- 2 Comprehend deeply the advanced concepts of computer science to be ready for further and continuous learning.
- 3 Show a complete understanding of all modern computer science disciplines.
- 4 Develop and evaluate a computer based system process and components.
- 5 Compare, evaluate and select a design of computer-based modern systems from a set of alternatives.

Course Topic And Contents :			
Topic	No. of hours	Lecture	Tutorial / Practical
Determined by the department	32	16	16
Mid-Term Exam	2		
Determined by the department	16	8	8
Final Exam	2		

## **Teaching And Learning Methodologies:**

Interactive Lectures including Discussions

**Practical Lab Sessions** 

Self-Study (Project / Reading Materials / Online Material / Presentations)

**Problem Solving** 

Course Assessment:			
Methods of assessment	Relative weight %	Week No	Assess What
Final Exam	40.00	14	
Individual Projects	10.00		
Midterm Exam (s)	20.00	9	
Others (Participations)	10.00		
Quizzes	10.00	5	
Team Work Projects	10.00		

#### **Course Notes:**

An Electronic form of the Course Notes and all the slides of the Lectures is available on the Students Learning Management System (Moodle)

# **Recommended books:**

Depends on selected topic



Web Sites :		
Depends on selected tonic		