

## **Faculty of Computers and Information Technology**

## **Design of Web-Based Applications**

### **Information:**

Course Code: CS495 Level: Undergraduate Course Hours: 3.00- Hours

**Department :** Digital Media Technology

### **Instructor Information:**

Title	Name	Office hours
Lecturer	Hanaa Mohamed Hamza Kamal	1
Teaching Assistant	Yousef Samir Saad Zaghloul Abdulazeem Allam	

### Area Of Study:

## **Description:**

The course gives an introduction to the design, creation, and maintenance of web pages and websites. This course focuses on creating a Web application architecture that is maintainable and extensible using website development aiding tools. Topics include basic HTML, Client / Server programming, Server side controls, the concept of design patterns and use them effectively in creating an extensible Web presentation infrastructure, Brief overview Web services

### **Course outcomes:**

#### a. Knowledge and Understanding: :

- 1 Explain modeling of Web-based application.
- 2 Discuss different qualitative and quantitative methods for Web-based application
- 3 Explain the principles and techniques of Human-Computer Interaction using emerging technologies and tools
- 4 Discuss the fundamental topics for developing Web applications

### b.Intellectual Skills::

- 1 Analyze and design a solution for Web-based application
- 2 Analyze different problems for Web-based application
- 3 Select appropriate methodologies and techniques for computing and information systems
- 4 Classify methods, techniques and algorithms of computer and information systems

## c.Professional and Practical Skills: :

 Apply effective information to apply and design basic HTML/CSS, Client / Server programming and different supporting tools

<sup>&</sup>quot;Apply the basic concepts and theories of computing and information."

<sup>&</sup>quot;Combine and evaluate different tools and facilities."

<sup>&</sup>quot;Demonstrate professional responsibilities, ethical, cultural and societal aspects.

<sup>&</sup>quot;Understand knowledge that enhances skills in Web programming.

<sup>&</sup>quot;Use and adopt fundamental and advanced techniques in all development phases of Web-based applications."

<sup>&</sup>quot;Comprehend deeply the basic concepts of Web technologies to be ready for further and continuous learning



- 2 Create technical reports using scientific literature and web sources
- 3 Use human computer interaction principles in the construction and evaluation of user interfaces for wide ranges of applications.

## d.General and Transferable Skills::

- 1 Work in a team to develop the requirement documentation
- 2 Apply communication skills in presentations and report writing using various methods and tools

<b>ABET Cou</b>	rse outcomes :
1 -	Analyze, design, and implement web-based application for given requirements.
2 -	Enhance Human-Computer Interaction using emerging technologies and tools
3 -	Demonstrate basic proficiency of using Scripting Languages to develop web pages.
4 -	Use server-side development tools to design and develop web-based applications, using one of current development tools.
5 -	Use an advanced object-oriented programming language to develop dynamic web pages.
6 -	Use advanced Database Management Systems to design and integrate databases in web-based applications.
7 -	Use advanced tools to enhance the performance of web-based applications.
8 -	Work and communicate effectively in a team and apply professional ethics of the field

Course Topic And Contents :			
Topic	No. of hours	Lecture	Tutorial / Practical
Introduction to the Internet and World Wide Web	4	2	2
Evolution of the Web, Web 2.0.	4	2	2
Design and Development of static Web pages using XHTML	4	2	2
Enhancing Human-Computer Interaction Using Scripting Languages	4	2	2
Enhancing Visualization Using Cascading Style Sheets (CSS)	4	2	2
Developing Web Applications Using C# and ASP.NET	4	2	2
Information Structuring, Formatting and Management Using XML	4	2	2
XSL, XSLT, and XPath	4	2	2
Mid Term	2		
Enhancing Dynamic Web Pages Using Ajax	4	2	2
Web Services	4	2	2
Project presentation	4	2	2
Project presentation	4	2	2
Final Exam	2		

# **Teaching And Learning Methodologies:**

Interactive Lectures including discussion

**Practical Lab Sessions** 

Self-Study (Project / Reading Materials / Online Material / Presentations)



Course Assessment :					
Methods of assessment	Relative weight %	Week No	Assess What		
Final Exam	40.00	14			
Midterm Exam (s)	30.00	9			
Practical Exam	15.00				
Presentations	5.00				
Team Work Projects	10.00				

# **Course Notes:**

Course Notes are available with all the slides used in lectures in electronic form on Learning Management System (Moodle)

Web Sites :			
"Áwww.ekb.eg			