
Faculty of Computers and Information Technology

Computer Animation

Information :

Course Code : DM444

Level : Undergraduate

Course Hours : 3.00- Hours

Department : Digital Media Technology

ABET Course outcomes :

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| 1 - | Demonstrate adequate understanding of computational methods for modeling of motions in the physical and virtual world |
| 2 - | Design a storyboard, light, compose, and render an animated sequence |
| 3 - | Identify and evaluate computer animation techniques in current literature |
| 4 - | Apply the principles and practices through teamwork, while developing practical work |